

DOI: doi.org/10.21009/PIP.371.3

|             |                 |
|-------------|-----------------|
| Diterima    | : 20 Maret 2023 |
| Direvisi    | : 17 April 2023 |
| Disetujui   | : 25 April 2023 |
| Diterbitkan | : 30 April 2023 |

## THE USE OF BADI E-BOOK (ISLAMIC DA'WAH ANIMATION BOOK) AS A MEDIUM FOR DA'WAH FOR ELEMENTARY SCHOOL STUDENTS

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**Abstrak:** Setiap insan seharusnya mampu mengamalkan segala bentuk akhlak, baik untuk diri sendiri maupun untuk orang lain dalam kehidupan sehari-hari tanpa terkecuali. Pengembangan *e-book* BADI (Buku Animasi Dakwah Islami) dapat dijadikan sebagai media dakwah untuk meningkatkan akhlak terpuji siswa SD khususnya pada aspek kejujuran. *E-book* ini berbasis pendidikan agama Islam dan menggunakan kisah dakwah nabi Muhammad SAW sebagai model akhlak terpuji bagi siswa yang disajikan dalam cerita animasi. Penelitian dilakukan di bulan Maret pada siswa SDN Sukanandur, Kab. Sumedang dan melibatkan guru sebagai para ahli untuk menilai dan memberi masukan terkait produk yang dibuat. Berdasarkan hasil observasi yang telah dilakukan, ditemukan bahwa *e-book* ini dapat; 1) Mendukung siswa dalam belajar mandiri, 2) Meningkatkan motivasi belajar siswa, 3) Mempermudah siswa memahami materi, 4) Kegiatan belajar menjadi lebih efektif, 5) Meningkatkan antusiasme siswa, 6) Membantu siswa mengingat materi. Baik guru maupun sekolah perlu bekerja sama untuk menciptakan pembelajaran yang mampu meningkatkan akhlak terpuji peserta didik.

**Kata-kata Kunci:** *E-book*, dakwah, akhlak terpuji

## THE USE OF THE BADI E-BOOK (ANIMATION OF ISLAMIC DA'WAH BOOK) AS AN ELEMENTARY STUDENT DA'WAH MEDIA

**Abstract:** Every human being should be able to practice all forms of morality, both for himself and for others in everyday life without exception. The development of the BADI *e-book* (Animated Islamic Da'wah Book) can be used as a da'wah medium to improve the good morals of elementary school students, especially in the aspect of honesty. This *e-book* is based on Islamic religious education and uses the story of the preaching of the prophet Muhammad SAW as a model of commendable morals for students presented in animated stories. The research was conducted in March on students of SDN Sukanandur, Kab. Sumedang and involve teachers as experts to assess and provide input regarding the products made. Based on the results of observations that have been made, it was found that this *e-book* can; 1) Support students in independent learning, 2) Increase student motivation, 3) Make it easier for students to understand the material, 4) Learning activities become more effective, 5) Increase student enthusiasm, 6) Help students remember material. Both teachers and schools need to work together to create learning that is able to improve students' commendable morals.

**Keywords:** *E-book*, da'wah, good morals

## INTRODUCTION

Education not only produces individuals who have superior knowledge and skills, but also individuals with positive personalities. In education, personality plays an essential role in learning outcomes. One of them that wants to be realized through this personality is a person with commendable morals.

Man is a social creature who will always need others in his life. In order for human relationships in interacting with others to always be well established, praiseworthy morals are the key. Not just knowing and understanding, but how humans can apply praiseworthy morals in everyday life.

Commendable morals are an important aspect that must be possessed by every human being and need to be built as early as possible in order to be attached to the individual. Commendable morals can be influenced by parenting, education and the surrounding environment.

The importance of commendable morals for life is even explained in Law Number 20 of 2003 concerning the National Education System Article 3 which states the purpose of Indonesian Education, which is to develop the potential of students to become human beings who believe and fear God Almighty, have noble character, healthy, knowledgeable, capable, creative, independent and become democratic citizens who are also responsible.

Based on the law, it is known that education makes noble morals as one of the goals of education because it is very important to be a moral human being in life.

In accordance with Law Number 20 of 2003 Article 3 concerning the National Education System, schools as one of the places where humans get education play a major role in creating people with noble morals, especially elementary schools as guardians to build commendable morals of students.

Efforts to realize these educational goals are also applied to the curriculum which is contained in core social and religious competencies as well as attitude assessment.

But in reality there are still schools that are still limited in delivering da'wah will be commendable moral conduct. If the moral behavior is commendable to students in State Elementary School 3 Karang Anyar. This commendable character was not built from an

early age in elementary school, so it was feared that deviations would arise. What happens to students later in life because remembering children is an important phase in building good behavior.

As happened in a study conducted by students of the Faculty of Tarbiyah and Teacher Training at State Islamic University (UIN) Raden Intan Lampung with the title of his research Application of Classical Guidance with a Neurolinguistic Programming Approach in Coaching. Commendable Morals for Students at State Elementary School 3 Karang Anyar. This commendable character is not built from an early age in elementary school, so it is feared that there will be deviations that occur in students in the future because remembering children is an important phase in building good behavior.

In his research, it is known that many students still do not have good behavior, especially for students in grade 5 SD Negeri 3 Karang Anyar. These students are indicated to have reprehensible morals or dishonorable behavior.

Overcoming this, educators are required to be able to package learning about noble morals that are fun and easy to understand by students. As one of the competencies of a teacher is a professional competence that requires teachers as educators to master the material and methods in teaching.

However, in reality there are still schools that in delivering da'wah are carried out only limited to using the lecture method, which if using this lecture method can trigger boredom in students. Thus, to arouse students' interest in learning commendable morals and create easy-to-understand learning, innovative and fun da'wah media is needed for students to learn to understand and apply noble morals in themselves.

*E-book* as a da'wah medium can be a fun and easy-to-understand alternative for students. Based on this, researchers created a BADI *e-book* (Islamic Da'wah Animation Book) to build commendable morals of elementary school students. *E-book* is an electronic book which is an innovation in book development that can be used anywhere as a medium or learning resource. *E-book* comes in indirect form in the form of a document that can be accessed on several electronic devices such as smart phones or computers.

The use of *e-books* today can simultaneously support the development of technology in the field of education. Thus, *e-books* can be used to introduce technology to children.

Furthermore, this *e-book* can be accessed through each *smartphone* device which can be accessed via a *link* <https://drive.google.com/file/d/1y->

[ydei6gQGljWk3bK6H\\_ydeFA7ajwWAI/view?usp=share\\_link](https://doi.org/10.24054/edukatif.v37i1.12345), Where children will prefer and feel as if only playing on *mobile phones*. The BADI e-book (Islamic Da'wah Animation Book) can be salah satu kegiatan positive benefits for children when using *smartphones*.

In the aspect of da'wah, namely the dissemination of religious knowledge, especially in the problems found above related to cultivating praiseworthy morals in students, the BADI *e-book* (Islamic Da'wah Animation Book) is the answer in the dissemination of praiseworthy moral da'wah to students at the elementary school level.

*E-book* BADI (Buku Animasi Dakwah Islami) ini berbasis pendidikan agama Islam dengan menggunakan cerita dakwah nabi Muhammad SAW sebagai teladan berakhlak mulia bagi peserta didik dalam animasi yang menarik dan pernyataan yang mudah dipahami.

The use of animation in this *e-book* is based on the characteristics of elementary school students who are still in the abstract thinking stage and need visualization to concretize abstract concepts. Because animation is more interesting for children, animation was chosen as an abstract concretization for students in this BADI *e-book*.

The main purpose of applying the BADI *e-book* (Islamic Da'wah Animation Book) is to build students' commendable morals, especially in the aspect of honesty. So that after reading this *e-book*, students can understand Morals are commendable, honest, know the example and apply it in everyday life. This *e-book* (Islamic Da'wah Animation Book) can be used either in the classroom with the assistance of the teacher, or used by students as a means of independent learning at their respective homes. This *e-book* is packed with interesting illustrations and short sentences that are easy for students to understand and it is expected that students can more easily remember this material.

This research is very important to do, to determine the influence of learning media made on student learning outcomes, in order to determine the affectiveness, efficiency, and success of this digital book-based learning media. In addition, the development of this e-book can provide an updated picture of the learning process that is effective and fun for students.

## RESEARCH METHODS

The research method carried out is qualitative research with product assessment data collection techniques using questionnaires or questionnaires

given to educators. Based on product trials, educators as experts rate products on a scale of 1-5. The lowest scale means very bad and the highest scale means very good.

This qualitative research was collaborated using the *Design and Development (D&D)* research model. This research model is carried out through a process of design, development, and evaluation with the aim of forming a basic foundation that provides direction for the conditions of creation of products and tools for learning activities.

The stages that must be passed in the D&D research method according to Peffers et al are as follows: 1) *Identify the problem* 2) *Describe the objective* 3) *Design and develop artifact* 4) *Test the artifact* 5) *Evaluate testing result*, and 6) *Communicate those result*.

The subjects in this study were grade 2 students of SDN Sukanandur. In addition, this research also involves teachers as experts to assess and provide input related to the products made. In the first stage, namely **identify the problem**, researchers need to *identify the* existing problem. Data collection at this stage is carried out by interviews, observation, *judgment experts*, and document analysis.

Then in the second stage describe the problem, the researcher needs to clearly describe the entire problem that has been indicated. These problems need to be described in order to clearly know the problem that occurs. So as to be able to investigate further how to handle the problem. The results are then used in the third stage, namely *design and develop artifacts*. Solutions to the problems found are poured into the product. At this stage, the researcher designs and develops the product or tool as a solution rather than an identified problem.

The problem is identified from the lack of student interest in learning the exemplary attitude of the Prophet Muhammad SAW due to the lack of availability of learning resources that attract interest in learning in grade 2 at Sukanandur Elementary School, so that interesting learning resources are needed to be able to follow the learning process well.

The existence of this research aims to create products as a solution to existing problems, namely the lack of availability of learning media that interests children in the learning process. Therefore, researchers designed and developed a digital book product entitled "BADI (Islamic Da'wah Animation Book)".

In the fourth stage of testing the *artifact*, *testing of the product* is carried out. As a fundamental stage of

research, researchers conduct product trials. This trial phase can only be done when it is completed perfectly. However, that does not mean the product has been fully successful. Because, through this trial will be found how the results are. Whether it is necessary to revise or not.

In this study, product trials were carried out when this digital book was completed and ready to be evaluated by *the audience*. To carry out this stage which is carried out by observation and feasibility tests assessed by teachers as experts. This observation aims to obtain the results of feasibility data for BADI *e-book* products. Product feasibility indicators include aspects of safety, presentation, appearance, usability, convenience, and satisfaction. This trial is to measure the feasibility of using the product and how the quality of the product when used directly to the target user.

This stage is directly related to the evaluate testing results stage to evaluate based on trial results. Based on the results of trials that have been carried out, an evaluation is carried out to improve or develop products or tools to be even better.

At the last stage, the results of the trial are communicated. Whether from the results of these trials there is still to be improved or whether the product has functioned very well in overcoming problems.

The results of the evaluation in this study that has been carried out, researchers obtain conclusions about the product to be developed, whether it is in accordance with the objectives or still has not achieved the goals. The results of the analysis are then compiled and concluded for a research report that is packaged in writing.

## RESULT AND DISCUSSION

### Result

The study aims to determine the influence of research products on SDN Sukanandur students. From the results of the study, researchers can conclude that this BADI *e-book* can be accepted by students and educators of SDN Sukanandur because the BADI *e-book* is considered in accordance with the characteristics of grade 2 children. The findings include the following.

Tabel 1.  
Product Trial Assessment Instruments

| Aspek | Indikator | Nilai |   |   |   |   |
|-------|-----------|-------|---|---|---|---|
|       |           | 1     | 2 | 3 | 4 | 5 |

|           |  |   |
|-----------|--|---|
| Kugunaan  | Mendukung siswa dalam belajar mandiri  | √ |
|           | Meningkatkan motivasi siswa            | √ |
|           | Mempermudah siswa memahami materi      | √ |
|           | Kegiatan belajar menjadi lebih efektif | √ |
|           | Meningkatkan antusiasme siswa          | √ |
| Kemudahan | Membantu siswa mengingat materi        | √ |
|           | Kemudahan dalam penggunaan             | √ |
|           | Kemudahan siswa memahami media         | √ |
|           | Media Pembelajaran mudah diakses       | √ |

Based on the results of research through observation, product trials, and expert assessments, namely teachers conducted on grade 2 students of SDN Sukanandur, several findings were found related to the influence of learning using BADI *e-books*.

### Discussion

#### Supporting Self-Study Students

The results of the instrument given by the researcher to the teacher of SDN Sukanandur, the teacher gave a score of 5 on the BADI *e-book* product with the indicator "Supporting Students in Independent Learning". Positive Impact for Students in The use of this BADI *e-book* is as an independent learning resource that allows students to be more active in the learning process without relying on the teacher to explain.

This is evidenced by the statement of one of the teachers of SDN Sukanandur that the BADI *e-book* is enough to help teachers in the independent learning process because the BADI *e-book* has several advantages including: 1) the BADI *e-book* can be opened anywhere, why is that because in this day and age parents or students are familiar with the use of digital technology. 2) Inside the *e-book* BADI provides animations that can motivate students in learning. 3) In the *badi e-book* there are animated videos that strengthen the material that students have read, with the existence of animated videos also make children not bored in reading and will make it easier for students to remember the material contained in the digital book.

Students who engage in self-study do so by unearthing their own knowledge and taking responsibility for their own learning efforts and

outcomes. A learning tool must be effective and efficient in order to be used as a self-learning device, so not all learning devices can be used for independent learning.

### **Increase Student Learning Motivation**

Low student interest in learning is caused by too much material and saturated learning resources, the use of learning resources, and learning materials are only centered on teachers at school, using *e-books* can increase student learning motivation because With the *e-book* children will be more interested in learning.

Similarly, the use of BADI e-books at SDN Sukanandur can increase student motivation to learn, judging from the aspect of product trials, grade 2 students of SDN Sukanandur really want to learn because they see the material packaged in this BADI *e-book*.

Apart from that, there was reinforcement from one of the teachers of SDN Sukanandur giving a score of 5.

The existence of animated videos makes children not bored in reading and will make it easier for students to remember the material contained in the digital book.

The underlying drive that causes a person to act is called motivation. A person who moves to act according to his inner desires is experiencing this motivational impulse. So that the drive that develops in humans to be able to be actively involved in activities as a learning process is what is meant by learning motivation.

### **Make it easier for students to understand the material**

Media is made to help students understand learning, but many learning media are found that are actually difficult for students to understand. That way, if students find it difficult to grasp the meaning of existing learning media, it will also be difficult for students to understand the material.

Another problem that arises related to media also lies in the material, sometimes when the media made is very good and supports the teaching and learning process but the material included in the Learning media turns out to be less appropriate so that this media cannot function optimally as its essence. This problem is often encountered because the use of language is too heavy so that it is difficult to understand, unclear explanations, and a display that does not attract readers.

In product trials that have been carried out at SDN Sukanandur, students seem to be able to understand the material well. The material presented

in this *e-book* is related to believing in the story of the prophet Muhammad SAW and implementing his commendable morals.

Setelah peserta didik menyimak cerita dalam *e-book*, dilakukan tanya jawab kepada peserta didik untuk mengukur sejauh mana pemahaman peserta didik terhadap materi pembelajaran melalui media *e-book* ini. Hasilnya menunjukkan pemahaman siswa akan kisah keteladanan dan akhlak nabi Muhammad SAW sangatlah baik.

Almost all students answered the questions correctly and enthusiastically. Some students can also give examples of commendable moral behavior based on the example of the prophet Muhammad SAW. The results of the assessment given by educators as experts also show such results. Educators give maximum assessment on this indicator, educators see that this BADI *e-book* makes it very easy for students to understand the material.

This is supported by the presentation of stories in BADI e-books that use simple sentences and an attractive appearance so that students can grasp the meaning of the material from this *e-book* carefully.

The existence of learning videos also helps clarify the material that this *e-book* wants to reveal. Although the duration of the video is fairly short, the content directly refers to the core of the material. Coupled with the presence of songs that participate in helping students understand the material.

Learners seem to understand the whole story and remember the content of the material. So that during practice, they can confidently answer questions aloud and precisely. They know the meaning of praiseworthy morals, the story of the prophet Muhammad who is full of praiseworthy morals, explain honesty as the Prophet and even tell his experience of doing truth.

Educators personally really like this e-book as a medium of da'wah and think that this BADI *e-book* is very worthy to be recommended to other teachers as a tool in learning, especially in da'wah to children.

### **Learning Activities Become More Effective**

The use of BADI *e-books* covers various aspects, from reading, listening, listening and speaking. *The e-book* also accommodates the various learning style needs of students with visual, audio, and audio visual. By using this BADI *e-book*, educators can use various ways to deliver da'wah material to children. Therefore, educators can adjust to the characteristics of students.

In product trials, students are spoiled with interesting visualizations on various illustrations in *e-books*. At the beginning of this *e-book* displayed,

students show high enthusiasm for the content in it. Students are invited together to listen to the story of the prophet Muhammad SAW, occasionally some of them read the story in turn. At the beginning of this *e-book* there is also a link or barcode that can be scanned. In the link, there is a short video that presents a glimpse of the learning material before entering the *e-book* story on the next page. In the trials that have been carried out, students turned out to be looking forward to video shows. This link is also found at the end of the *e-book* which contains an honest song video related to the praiseworthy morals of the Prophet SAW. This song was well received by learners. At the end of this BADI *e-book* as well There are games that can be done along with questions and answers to evaluate student understanding.

When part of the story, learners practice reading and listening skills. In the short video watching section, students practice listening skills. Then in the songs and *games* section, students practice speaking skills. These four skills are important aspects of language skills.

The combination of *e-book* stories, illustrations, videos, songs and games creates a variety of interesting learning activities that can be done in one *e-book* viewing . This makes learning activities more effective as students get a variety of learning experiences with this BADI *e-book*.

The assessment of educators as experts also corroborates this aspect, educators give responses 4 out of 5 stating that this *e-book* is good at making learning activities more effective.

### **Increase Student Enthusiasm**

With the use of *e-books* as a learning medium, of course, it can increase student enthusiasm in the implementation of learning. Because in addition to new innovations in the learning process, by using *e-book* media in which there is a display of images that are very interesting for students about the explanation of da'wah material, there are also *short videos* that display various animations that move to increase student understanding. This kind of display really makes students' enthusiasm increase and will indirectly avoid boredom during learning.

In the results of the product trial assessment instrument, it also shows that the BADI *e-book* (Islamic Da'wah Animation Book) is

able to increase student enthusiasm in learning.

During learning using the BADI *e-book* (Islamic Da'wah Animation Book), students are very enthusiastic about paying attention and waiting for each page. The students gathered in the middle, enthusiastic about this product.

When the trial was carried out, students from other classes also gathered around to look at this *e-book*. But if you want the learning process in the classroom to take place well, then not only the teacher must be actively involved in the class, but student involvement can be active during the learning process. Because as it is known that students are not only objects but become subjects in learning activities.

Then the enthusiasm of the students have a significant impact in improving the quality of learning. Enthusiastic behavior in learning is also used as an indicator of meaningful and successful learning activities. Enthusiasm can be done by involving students with a challenge and participation that can have a positive effect on their academics (Skinner & Pitzer, 2012). The enthusiasm of students in the learning process tends to enjoy every process they go through during teaching and learning activities.

Where if the higher the enthusiasm for student learning, the greater the possibility of achieving the expected achievements. Enthusiastic students also have a strong willingness to actively participate in learning activities (Afdhal & Sugiman, 2017). Therefore, enthusiasm for learning is one of the goals of teachers in the learning process to be able to achieve achievements as expected.

### **Helping students remember material**

By using learning media in the form of *this e-book*, it indirectly no longer helps teachers in carrying out learning interestingly, but students can also help in remembering the material that has been learned. Because students' memory only by using lecture media tends to be very small in percentage, compared to using media that has visualization displayed. The song video contained in the BADI *e-book* is also able to help students remember the material.

Evidenced from the observations that have been made at SDN Sukanandur regarding the application of BADI *e-books* for students, it turns out that students' memory of *this e-book*

media is very high, because there is a visualization that children like to see so that students are able to remember the material that has been delivered much easier. high, because there are visualizations that children like to see so that students are able to remember the material that has been delivered much more easily. It is evident from the assessment results given by educators even though it does not reach the maximum number, but with the use of this BADI *e-book* media, children tend to remember faster than teaching as usual.

### Ease of Use

Compared to printed books, the product size of *e-books* is very convenient and portable to use. Educators and students alike can use it even when far from the classroom asalkan memiliki gadget elektronik.

One of the most important factors to consider before making a product is ease. As a result, our study team created a product that is easy to use for all users, especially grade 2 students.

To facilitate independent learning for SDN Sukanandur students, the research team developed an *e-book* product. BADI's *e-book* promotes self-study, as shown by a statement by a teacher at SDN Sukanandur. BADI *E-Book* is one of the *e-books* whose use is very easy and clear in the BADI *e-book* there are already several instructions for using the *e-book* so that it becomes one of the points so that children can understand its use.

Researchers during the trial provided very clear instructions and directions in the use of this *e-book* so as to strengthen the understanding of grade 2 students of SDN Sukanandur to use this product, as evidenced by the assessment given by educators with a score of 5 on the ease of use assessment indicator.

### Building Commendable Morals

Etymologically, *mahmudah* morals are commendable morals. Praiseworthy morals are also called *akhlakul karimah* (noble morals), or *al akhlak al munjiyat* (morals that save the perpetrators). Learning and upholding noble morals (*mahmudah*) is a personal obligation because it is a means of submission and familiarity with Allah SWT.

Praiseworthy morals become a rudder in carrying out human life every day. Praiseworthy morals hold important control in relationships between people so that they are always harmoniously established. Honesty as part of commendable morals is defined as an upright

attitude, telling the truth not lying or saying things that violate what happened (facts). Honest can also be interpreted as not cheating, doing something in accordance with applicable rules and so on.

Being honest can also mean a match between one's intentions and one's words and actions. Honesty is very important and must be possessed by every individual.

The purpose of using the BADI *e-book* (Islamic Da'wah Animation Book) is to build the commendable morals of elementary school students, especially on honest commendable morals. Everything in this BADI *e-book* is strived to be able to fulfill this main goal.

Berdasarkan hasil uji coba produk yang telah conducted at SDN Sukanandur, the BADI *e-book* (Buku Animasi Dakwah Islami) as a medium for da'wah has a considerable influence in helping to build students' commendable morals. This *e-book* has fulfilled learning in the aspect of da'wah. The role of the media according to Richards (1988) quoted from *Teaching English To Young Learners*, is divided into three parts, namely 1) *Attentional role*, 2) *Communication role*, 3) *Retentional Role* (Gusrayani, 2014). Richards revealed that good media is media that has been able to fulfill these three roles. That way, it can be said that BADI's *e-book da'wah* media is a good media because it can fulfill these three roles.

The first role is as an *attentional role*, this BADI *e-book* increases student learning motivation by attracting students' attention through pictures in interesting stories. This will increase enthusiasm and build student motivation to learn. Good media is media that has been able to fulfill these three roles. That way, it can be said that BADI's *e-book da'wah* media is a good media because it can fulfill these three roles.

The second role is *communication* role, BADI *e-book* plays a role to convey material from educators to students by concretizing and contextualizing stories in order to be able to break down abstractness in students. The third role is *the retention role*, *e-book* BADI (Islamic Da'wah Animation Book) is believed to be able to help students remember material more easily.

To be able to realize the goal of building commendable morals of elementary school students, this BADI *e-book* is designed in such a way as to consider various aspects of both language, presentation, appearance, usefulness, and satisfaction.

This is done so that this *e-book* can provide knowledge of praiseworthy morals to students and instill praiseworthy morals in students through the exemplary story of the very noble prophet Muhammad SAW.

After going through various processes, from

analysis to revision, the BADI *e-book* (Islamic Da'wah Animation Book) was then tested in grade 2 SDN Sukanandur, the results were that students could provide explanations about praiseworthy morals, provide examples of various praiseworthy morals, answer questions related to praiseworthy morals, distinguish praiseworthy and despicable morals, also tell the praiseworthy morals they have done.

After listening to the story and knowing how noble the morals of the Prophet SAW, students are also eager to do various other commendable morals besides being honest in the future.

## CONCLUSION

### Conclusion

At present, many problems are found related to the commendable morals of students. One of the challenges faced by many people is the lack of da'wah education media that involves children in the teaching and learning process. One of the innovative products that can be used in learning at the elementary school level is the BADI *e-book* product (Islamic da'wah animation book), especially as a means of disseminating da'wah information to help students build commendable morals.

The results of trials and expert assessments show that this BADI *e-book* (Islamic Da'wah Animation Book) has been qualified as a da'wah media both in terms of language, appearance, presentation, usability, and user satisfaction.

Based on the findings of data that have been carried out at SDN Sukanandur, the application of BADI *e-book* media is well received and has a very positive impact on students including being able to support students in independent learning, increase student motivation, make it easier for students to understand the material, learning activities become more effective, increase student enthusiasm, and can help students remember the material very easily.

### Suggestion

Regarding some suggestions that can be made by interested parties, teachers can develop various cutting-edge da'wah learning media to help elementary school students develop commendable morals. Teachers also need to learn more about the various variations of da'wah media in learning in order to have maximum mastery.

This can be pursued through independent

learning and outside training. Schools can be involved by facilitating teachers to attend trainings aimed at improving teachers' abilities in The use of media so that teachers' knowledge of da'wah learning media can be wider. Then schools can also help teachers and students by facilitating various infrastructure facilities in using learning media

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